

ANIMATED MOVIE AS MEANS TO EXPOSE STUDENTS' FRIENDSHIP VALUES ON ENGLISH SUBJECTS

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Abstract

This study focuses on the process of character-building teaching through the use of animated movie. The process of character building teaching, precisely on the teaching of positive values of friendship among students within the lessons of English. The animated movie in this research was a medium used to teach students. This study aimed to describe the English teaching strategies within character-building content. The animated movie was selected as a teaching medium since most students enjoy watching movies. Movies provide not only entertainment but also lessons because they have different themes and storylines, such as family, friendship, the journey of life, and much more. As a teacher, the messages in the movie can be used as a reference to teach students. This study demonstrated the importance of friendship values and the role of values and morals messages in a movie to teach students. "Ralph Breaks the Internet" movie has a unique and meaningful friendship story. This movie teaches the values of a friendship, such as supporting one another as friends. The results show that this movie provides values that can be designed as English learning materials in teaching moral values, such as friendship.

Keywords: Animated Movie, Friendship Values, English Subjects.

I. INTRODUCTION

Movies are a form of entertainment that can provide joy, criticism, political commentary, advertising, and educational tools. In education, a movie can be used as a medium to teach literary work. Educational messages in movies can be used as a teaching tool to cultivate moral values in students. Character education values can be defined as a program that helps to expand attitudes that connect or align culture, environment, and social interactions [1]. Moral values are generally the most important aspect of any movie. It is one of the factors that contribute to the movie's elements, which also include themes. The theme determines the main emphases in the movie plot and can be said as the hidden message to be passed to the audience.

From those aspects, we can get a plethora of values. Not all students can understand or capture the meaning of the conversation or the body language used when they watch the movie. Therefore, as teachers, we must be able to process it in such a way that the meaning of the message conveyed in the movie can be clearly understood by students. Students' perspective indicates that their character as children determines how they see literary works. Children are frequently more open to experimenting with a greater variety of literary forms than many adults will accept-from poetry to folktales, from adventure to fantasy [2].

Literary work processed into this movie's form may require a little extra understanding for students. Students with higher grade levels may not necessarily be able to capture what the movie wants to convey, so it is the teacher's job to make it as easy as possible for students to understand. Movies are literary complexes because they involve many characters; perhaps a movie has an outline of the story idea to be conveyed. Still, in an educational context, if students can analyze all of those aspects, it shows that they understand what is being conveyed, moral values. What can be obtained is not only in outline but also from character dialogue or the body language of each character, implied and explicit messages.

In this paper, we will take a theme of friendship from the Walt Disney Movie Production directed by Rich Moore and Phil Johnston, starring John C. Reilly, Sarah Silverman, Gal Gadot, and many others as the voice actor of "Ralph Breaks the Internet" movie. This movie tells about best friends Ralph and Vanellope on a journey of collecting money on the internet to purchase a game wheel. During the journey, ups and downs risk their relationship as best friends, but they make it work. Many life values can be taken and taught to students, one of which is friendship, which is very important in everyday life.

II. LITERATURE REVIEW

A. Character Building

Character building involves the development of habits in daily life as real action, which is important to live and well-function in a world where everyone has differences. Additionally, character building is an improvisation of character and someone's habit. Particularly, character-building can improve the good habit and good character of someone and decrease the bad habit and bad character. Continuous examples in formal and informal settings are necessary to develop character in children while ensuring the process is stress-free [3].

Character building is part of education. Using a movie to analyze character education value is critical because it plays an important role in transferring educational aspects [4]. More specifically, part of character education, which is the affective elements, is a very important aspect that needs more attention than the knowledge itself. It indicates that character-building determines a student's attitude. Students' knowledge is valued if they have a good attitude and morals. Instead of the students who do not have a good attitude and morals, highly intelligent students without attitude are meaningless.

B. Friendship Value

The movie "Ralph Breaks the Internet" shows the value of "Friendship" that the students can take. Friendship also explores many other aspects such as kindness, caring, patience, love, support, and more. The word "friendship" views the relationship between friends as a dyadic bond operating in a vacuum, and rather than recognize the importance of the 'world' the relationship is situated in, as well as the common responsibility friends, share, not just with each other, though with this shared 'world' [5].

Characteristics of a friendship include qualities that we find desirable in friends, such as honesty, trust, and sharing time and activity. In contrast, some rules include demonstrating emotional support and being able to confide in the friend. There are numerous ways to cultivate high-quality friendships, such as learning to understand your friends, assisting those in need, being honest, empathizing with others, supporting one another, and sharing [6]. Friendship indicates personal and voluntary, and it is unquestionably a matter of choice for which people are not obligated [7]. Friendship is one of the compulsory life lessons for students to learn. It triggers the psychological sense, especially in children. Encouraging them to grow and possess soft skills such as loving, caring, pleading, apologizing, feeling guilty, and so forth [8].

C. Ralph Breaks the Internet Movie

Ralph Breaks the Internet is a 2018 American computer-animated comedy film produced and distributed by Walt Disney Animation Studios and Walt Disney Studios Motion Pictures. It is the studio's 57th animated film and the sequel to the 2012 film Wreck-It Ralph. The film stars the voices of John C. Reilly, Sarah Silverman, Gal Gadot, Taraji P. Henson, Jack McBrayer, Jane Lynch, Alan Tudyk, Alfred Molina, and Ed O'Neill. It is directed by Rich Moore and Phil Johnston (in his feature directorial debut) from a screenplay by Johnston and Pamela Ribon, produced by Clark Spencer, and executive-produced by John Lasseter, Jennifer Lee, and Chris Williams. This movie received the Annie Award in an Animated Production in the Outstanding Achievement for Animated Effects category in 2018.

The general storyline tells about two best friends, Ralph and Vanellope, on a journey on the internet to buy a game wheel for Vanellope's, which is also her home; there are many obstacles they face in the journey to get the game wheel that makes their friendship almost ruins. From the journey they have been through, many life values can be taken and taught to students; one of them is friendship, which is very important in everyday life.

III. RESEARCH METHOD

A specific method and design should be used in the study to obtain a significant result. The design of this study is descriptive research. It will be explained in detail about the friendship values in Ralph Breaks the Internet movie, reflected in the movie dialog. By learning about friendship value in this movie, students or listeners can understand the importance of friendship and how to make good friends even in bad conditions. The analysis of this friendship was obtained from Ralph, who took a risk breaking the internet to find a game wheel for his best friend, Vanellope. Not only friendship but the dialogues were analyzed and teach the importance of friendship and contain good psychological lessons for children.

A. Research Object

This study focuses on the process of character-building teaching. To be exact, the teaching of positive value from friendship towards students, on the relation with English subject. The animated movie is used in this research to teaching the students. This study is aimed to describe the English teaching strategy with character-building content. Thus, later on, the teacher can apply the strategy in real teaching in the class. The essential part of this study is the friendship value found and reflected in the movie's dialog and plot. Thus, the movie dialog is the object of this research since it is the main matter which will be used as teaching material for character building.

B. Data Collecting Procedure

The data is collected from the movie dialog transcription. It is then chunked up into several parts, selecting which part of the dialog reflects the positive side of friendship value. In other words, dialog said or told about the character's relationship with a friend and how that friendship has become the greatest supporting system of his (seemingly) rather unlucky life.

C. Data Analysis

The movie dialog script firstly will be selected; in which part it reflects the friendship relation between the character. Afterward, the researchers analyzed the dialogs where friendship value is reflected. To be able to understand it easier, the analysis of the value is presented in table I.

IV. RESULTS AND DISCUSSION

TABLE I. RESULTS

No	Story (From Dialogue)	Friendship Values
1	Ralph: Yeah, and or 27 years, I was a total zero without any friends. But now I have a best friend, the coolest kid in the arcade.	Appreciation - Ralph shows appreciation for how happy he is to have a best friend like Vanellope
2	Ralph: What? Come on, are you kidding? You sleep in, do no work, and go to Tappers with me every night. I've just described paradise	Caring - Ralph is trying to cheer Vanellope up because she lost her game.
3	Ralph: There you go. Now, look, all we gotta do is figure out a way to earn a little bit of moolah.	Never give up/ determination. - In a difficult time, Ralph does not give up; instead, he tries to find out the solution to their problems
4	Vanellope: See? I'll be fine	Caring - Vanellope does not want Ralph to worry about her and make him sad.
5	Ralph: I know, I just- We haven't been apart in, like, 6 years. I'm going to miss you.	Love - Ralph does not want to be apart from Vanellope because he will miss her
6	Ralph: Oh, no, no, no, no, no. Bad idea. Those games are dangerous, and they rot your brain. Why don't we send her somewhere a little more, totally different from that and nowhere near there? Let's see. Family-friendly fan sites that sound safe. And she is technically a princess, so how about this one here with the sweet little pink castle?	Caring - Ralph does not want something bad to happen to Vanellope
7	Ralph: You hear that, Yesss? We don't have a lot of time left.	Compassion and Never give up (determination) - Ralph is trying so hard to get the wheel.
8	Ralph: I don't care. It's fine. People hated me my whole life for being a bad guy. It's just a good reminder that this is the only heart that matters. Vanellope gave me this. And as long as she likes me, I don't need anybody else. And I sure don't need the internet	Love and Friendship - Ralph loves Vanellope and makes him feel Vanellope is enough, just he and she are enough.
9	Ralph: We did it! We got the money! Vanellope: No way, Ralph! That's great!	Happiness - They did it; they share happiness after the hard work they did
10	Ralph: Hope she's not lost. I'm going to try to reach her on this gadget.	Caring - He worries that Vanellope will get lost.
11	Ralph: So what? I'm supposed to let her stay in the game that's bad for her?	Caring and Responsibility - Ralph cannot just let Vanellope play the game. He brought her on the internet in the first place, so it is his responsibility to keep her safe.
12	Ralph: Back home, the kid and I used to goof off in this " Tron game." But then it got a virus that slowed the motorbikes, and Vanellope stopped wanting to hang out there.	Friendship - Ralph reminisces about him and Vanellope from old times
13	Ralph: Yeah! If I don't get her out of there, Vanellope will die!	Caring - Ralph is trying to save her. He cannot let her die
14	Vanellope: Ralph. I messed up so bad. Ralph: No. No, you didn't. It's okay	Friendship - Ralph is trying to calm Vanellope down and say that it is okay.
15	Vanellope: Yoo-hoo! Up here! It's me, your best friend in the whole wide world who you can't live without!	Friendship and Love - She is just happy being Ralph's best friend
16	Vanellope: I never said I didn't want to be your friend. I said you're acting like a bad friend, which you were.	Honesty - Even when Ralph's behavior isn't good, Vanellope still wants to be friends with Ralph

No	Story (From Dialogue)	Friendship Values
17	Ralph: Well, that's not what I want! It's not right to hold a friend back from her dreams.	Freedom and Friendship - A good friend should be supportive and not hold back
18	Ralph: See? She will always be our friend no matter where she goes or lives. You have to trust her.	Trust - Ralph trusts Vanellope with his heart
19	Vanellope: Yeah! I love you so much. I'm going to miss you	Friendship - Vanellope will miss Ralph her bestfriend
20	Ralph: I'm going to miss you too, kid. I am.	Friendship - Ralph will miss Vanellope his bestfriend

A. *The value reflected in the story*

It can be seen from the sample dialogs above that there are several values of friendship which are kindness, caring, a sense of taking care of a weaker friend, and also concern feeling or worry. All those feelings will never appear in one's heart without being exposed to the value of friendship and understanding how precious it is to have a friend by your side.

B. *Integrating the Value in Students' Literature in Learning Activity*

After receiving the material about friendship, the teacher can immediately practice it on his students so that they understand and are involved in the friendship. Make it look as if they had experienced what Forrest had. Teachers can create fun activities for students to participate in when teaching them, such as role-play. Those strategies are as follows:

1. Ask students to work in groups, divide them into several groups, and give them a scenario similar to the one in the Forrest Gump dialogue, such as they grow up together, and when they grow up, they have their own busy lives; ask them to demonstrate what happens if they meet again after a long time.
2. For writing skills, the teacher can ask the students to write a letter as if they are at war and express their deep feeling to those they love far away [9].
3. For speaking skills, after students write the letter, the teacher can ask the students to read "as if they are a poet the letter that they have already wrote [10].

V. CONCLUSION

From the discussion, we also conclude that the values contained in movies are very diverse; with this diversity of values. This movie media is very good as a substitute or as a variation of class teachers. They were function for the formation and development of potential, function for reinforcement and repair, and filter function. Character building values caring, respect, and leaving contained in function for the formation and development of potential, which functioned to think good, have a good heart and be well mannered. Character building values responsibility and honesty contained in function for reinforcement and repair, which functioned as the development of students' potential to be more dignified. For children, friends are often seen as their role models, what peers do will usually affect their behavior and character, so it is very important to include learning about friendship in our learning. Symbolic language (as seen from the dialogs) can train children to be more aware and sensitive toward their diction and vocabulary. The children are expected to be aware of using appropriate wording to the addressee.

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